* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

-successful crowdfunding campaigns often have multiple backers. There is a significantly larger amount of play campaigns that are attempted and successful. Campaigns created in December are the least successful.

* What are some limitations of this dataset?

-Limitations would include the number and scope of categories/subcategories.

* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

-A Box and whisker plot would allow us to draw more general conclusions by identifying outliers.

The Mean of the data will summarize more accurately.